



SCO INTERNATIONAL OLYMPIAD

CLASS 1 OFFICIAL SYLLABUS

ENTREPRENEURSHIP OLYMPIAD

A clear, school-ready syllabus guide for educators, schools, teachers, parents, and students

Designed to explain what the syllabus includes, what students will learn, and how Class 1 entrepreneurship builds future-ready thinking through age-appropriate learning.

Understanding Entrepreneurship	Creativity	Financial Literacy	Mini Venture
Ethics & Safety	Global Awareness	Applied Learning	
Class	Subject	Chapters	Document Type
1	Entrepreneurship	7	Official syllabus

About this syllabus

Why this document matters for schools, teachers, parents, and students

What this syllabus explains

- what entrepreneurship means at Class 1 level
- what students are expected to learn chapter by chapter
- the practical learning outcomes for early-age learners
- how schools and families can use the syllabus meaningfully

Why this syllabus is useful

- supports age-appropriate entrepreneurial thinking
- helps teachers plan concept-led and project-based learning
- helps parents understand purpose, not just chapter names
- positions schools with a future-ready, values-based framework

Class 1 learner profile: At this stage, learners respond well to examples, role-play, observation, picture-based situations, and simple money or choice-making activities. The entrepreneurship syllabus therefore focuses on helping children notice needs, think creatively, behave ethically, and apply simple financial ideas in safe, age-fit ways.

Class 1 chapter-wise syllabus overview

Short pedagogic briefs and learning outcomes for each chapter

No.	Chapter Name	Brief overview	Learning outcome
1	Understanding Entrepreneurship	Introduces entrepreneurship as solving problems through useful ideas and simple child-friendly business thinking.	Students understand that entrepreneurs notice needs, create helpful ideas, and try to serve others responsibly.
2	Creativity & Idea Generation	Develops imagination, observation, and brainstorming through everyday classroom and home situations.	Students generate simple ideas, compare options, and choose solutions that are useful, safe, and practical.
3	Basic financial literacy for young entrepreneurs	Builds early awareness of money, saving, spending, value, and simple earning concepts.	Students learn to handle small amounts wisely, distinguish needs from wants, and connect effort with earning.
4	Planning a mini venture	Guides learners through basic planning such as what to make, whom to help, and what materials are needed.	Students learn to organise a small idea step by step and think before starting a mini class venture.
5	Rules, ethics, and safety	Focuses on honesty, fairness, responsibility, safe behaviour, and respectful teamwork in enterprise activities.	Students understand that good business must be truthful, fair, safe, and respectful toward others.
6	Entrepreneurship around the world	Shows that helpful ideas, products, and services can be useful in different places and communities.	Students develop global awareness and see that entrepreneurship can solve everyday problems anywhere.
7	Projects and applied learning	Encourages small project work, role-play, reflection, and hands-on entrepreneurial thinking.	Students apply concepts through simple projects, build confidence, and connect learning with real situations.



What students will learn across the syllabus

A school-friendly summary of the full learning journey

<p>Entrepreneurial thinking</p> <ul style="list-style-type: none"> • notice simple needs in school, home, and daily life • understand that useful ideas can help people • see entrepreneurship as helpful action, not only selling 	<p>Creative thinking</p> <ul style="list-style-type: none"> • generate ideas through observation and brainstorming • compare possible solutions and choose the most useful one • connect imagination with practical value
<p>Money sense</p> <ul style="list-style-type: none"> • begin using ideas such as saving, spending, value, and earning • distinguish needs from wants in simple situations • develop early reinvestment awareness 	<p>Planning and projects</p> <ul style="list-style-type: none"> • think step by step before starting a mini idea • choose simple materials or actions with purpose • apply learning in projects, role-play, and classroom tasks
<p>Ethics and safety</p> <ul style="list-style-type: none"> • tell the truth and act fairly in enterprise situations • respect rules, teamwork, and safe behaviour • build trust and responsibility from the beginning 	<p>Global outlook</p> <ul style="list-style-type: none"> • understand that helpful ideas can work in different places • see that entrepreneurship can solve common problems anywhere • develop curiosity about people, products, and communities

How educators and schools can use this syllabus

<p>For schools</p> <ul style="list-style-type: none"> • position the Olympiad as a future-ready enrichment pathway • connect chapter themes with classroom events or assemblies • showcase values-based entrepreneurship from an early age 	<p>For teachers</p> <ul style="list-style-type: none"> • plan activities using stories, role-play, picture prompts, and group discussion • use chapters to build concept-first and values-first learning • turn projects into small, guided classroom experiences 	<p>For parents and students</p> <ul style="list-style-type: none"> • understand the meaning behind each chapter clearly • use home situations to discuss needs, choices, and fairness • build confidence through simple entrepreneurial conversations
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Important note: SCO International Olympiad provides free learning materials to support guided preparation, better concept understanding, and stronger student confidence.